

Ten Aspects of GestaltGenesis-DayMillion

On the immediate surface, GestaltGenesis-DayMillion (“GGDM”) is a big over-complicated internet-based science fiction space game – it’s a sandbox game.

GGDM is also a work of macrosociology, attempting to describe the large structures of civilization.

GGDM is also a conversation about human civilizations – like good literature, GGDM engages the participants in a conversation, rather than passing through or over them.

GGDM is also a peer-to-peer graduate course in the humanities.

GGDM is also an educational tool, providing a platform for people to follow up on the hundreds of subjects mentioned in the game.

GGDM is also a personal journey from the Cold War to the Post Millennial world.

GGDM is the adult table of civilization.

GGDM is a magnum opus by default, an obsession, a lifetime conversation.

GGDM is for the future, not about the here and exactly now, but living in the twilight zone between the present and where we need to go.

GGDM is emergent.